Curriculum Overview for Year 1

English

Reading
Match graphemes for all phonemes
Read accurately by blending sounds
Read words with very common suffixes
Read contractions and understand purpose
Read phonics books aloud
Link reading to own experiences
Join in with predictable phrases
Discuss significance of title and events
Make simple predictions

Writing
Name letters of the alphabet
Spell very common 'exception' words
Spell days of the week
Use very common prefixes and suffixes
Form lower case letters properly
Form capital letters & digits
Compose sentences orally before writing
Read own writing to peers or teachers

Grammar
Leave spaces between words
Begin to use basic punctuation: . ? !
Use capital letters for proper nouns
Use common plural and verb suffixes

Speaking and Listening
Listen & respond appropriately
Ask relevant questions
Maintain attention & participate

Art & Design

Use a range of materials

Use drawing painting and sculpture

Develop techniques of colour, pattern, texture, line, shape, form and space

Learn about a range of artists, craftsmen and designers

Computing

Understand use of algorithms

Write and test simple programs

Use logical reasoning to make predictions

Organise, store, retrieve and manipulate data

Communicate online safely and respectfully

Recognise uses of IT outside of school

Mathematics

Number/Calculation
Count to/across 100
Count in 1s, 2s, 5s, 10s
Identify I more and 1 less
Read and write numbers to 20
Use language, e.g. 'more than', 'most'
Use +, -, and = symbols
Know number bonds to 20
Add and subtract one-digit and 2 digits numbers to 20, including zero
Solve one-step problems, including simple arrays

Geometry & Measure
Use common vocabulary for comparisons, e.g. heavier, taller, full, longest, quickest.
Begin to measure length, capacity and weight
Recognise coins and notes
Use time and ordering vocabulary
Tell the time to hour/half hour
Use language of days, weeks, months, years
Recognise and name 2-d and 3-d shapes
Order and arrange objects

Describe position and movement
Including half and quarter turns

Fractions
Recognise and use 1/2 & 1/4

Design & Technology

Design purposeful, functional and appealing products

Generate, model and communicate ideas

Use a range of tools and materials to complete practical tasks

Evaluate existing products and own ideas

Understand where food comes from

Geography

Name and locate the four countries and capital cities of the United Kingdom using atlases and globes

Identify seasonal/daily weather patterns in the UK and the location of hot and cold areas in the world

World Food - The Super Restaurant

Modern Languages

Not required at KS1

Music

Sing songs

Play tuned & untuned instruments musically

Listen to and understand live and recorded music

Make and combine sounds musically

Science

Biology
Identify basic plants
Identify basic plant parts (roots, leaves, flowers etc.)
Identify & compare common animals
Identify & name basic body parts

Chemistry
Distinguish between objects and materials
Identify & name common materials
Describe simple properties of some materials
Compare & classify materials

Physics
Observe weather associated with changes of season

History

Key Concepts
Changes in living memory (linked to aspects of national life where appropriate)

Key Individuals
Lives of significant historical figures, Including comparisons of those from different periods

Key Events
Victorians – Oliver Twist
Children in Victorian times and their toys

Physical Education

Master basic movement , e.g. running, jumping, throwing, catching, balance, agility, and co-ordination

Participate in team games

Perform dances using simple movement

Religious Education

Follow locally agreed syllabus for RE