

English Text: Magic Tree House – Civil War on Sunday

- To recap the correct use of basic punctuation including apostrophes for contraction and commas in lists.
- To recap spelling rules including understanding homophones and near homophones
- To form letters of the correct size and orientation to enhance the legibility, consistency and quality of handwriting.
- To plan and draft writing within a given structure
- To be able to proof read work for spelling errors and read work aloud to an audience with confidence.
- To begin to edit and evaluate their work explaining any changes made including vocabulary and grammar.
- To maintain positive attitudes to reading and participate in discussion about texts demonstrating understanding for what has been read.
- Draw inferences, summarise and predict.

Science

Animals incl Humans

- To identify that animals, including humans, need the right types and amount of nutrition.
- To understand that nutrition is gained from what is eaten.
- To identify and explain why humans and some animals have skeletons and muscles.

Light

- To recognise that light is needed to be able to see things and know that light can be reflected from surfaces
- Recognise that light from the sun can be dangerous and there are ways to protect their eyes.
- Know that shadows are formed when a light source is blocked by an opaque object. To be able to find patterns with how the size of shadows can change.



War Games Y3

The Strategic Development of a World Issue.



PSHE/SMSC/Rights Respecting Schools

- To understand features of family life.
- To know what personal boundaries are.
- To understand the impact of hurtful behaviour and recognise respectful behaviour.
- To be able to show self-respect, courtesy and politeness.



RE

- To recognise morals and ethics in religion.
- To know who / what inspires people and how this can affect behaviour.
- To understand beliefs expressed through festivals and why this is important to people.

History

- To understand what life was like in The Stone Age and what was needed for survival.
- To understand the importance of Skara Brea.

Computing

- To review coding vocabulary, design and write a programme that simulates a physical system.
- To understand what a variable is in programming & debug simple programs.
- To know what makes a safe password and consider if what they read on websites is true.
- To know where to turn to for help if needed to keep safe online.
- To recognise and identify where keys are on a keyboard and access these efficiently.

Art

- Experiment with a range of materials to create a range of effects and use these techniques in a completed piece of work.
- To explore shading using different media.
- To explain what he/she likes or dislikes about their work.
- To know about some of the great artists in history and describe their work.

MFL – Spanish

- To use basic greetings
- To know numbers to 20 and names of everyday items / colours
- To ask and respond to simple questions.

PE – Fitness & Cross Country

To develop a broader range of skills to support flexibility, strength, technique and control through circuits. To take part in outdoor running challenges and demonstrate improvement to achieve their personal best.

Maths

- Count from 0 in multiples of 4, 8, 50 and 100. Find 10 or 100 more or less than a given number.
- Read and write numbers to 1,000 in numerals and words.
- Measure the perimeter of simple 2D shapes.
- Interpret and present data using bar charts, pictograms and tables.
- Add and subtract numbers mentally, including a 3-digit number & ones, a 3-digit numbers & tens and a 3-digit number & hundreds.
- Add and subtract numbers with up to 3 digits, using formal written methods of columnar addition and subtraction.
- Recall and use the multiplication and division facts for the 3, 4 and 8 tables.
- Write and calculate mathematical statements for multiplication using known multiplication tables, including 2-digit x 1-digit, using mental and progressing to formal written methods.
- Write and calculate mathematical statements for division using known multiplication tables, including 2-digit x 1digit, using mental and progressing to formal written methods.
- To revise telling the time to 15 minute intervals and estimate & read time with increasing accuracy to the nearest minute.
- Tell and write the time from an analogue clock, including using Roman numerals from I to XII.
- Make 3D shapes using modelling materials; recognise 3D shapes in different orientations; & describe them.

Knowledge of Number & Place Value as well as basic strategies linked to the four operations from the previous year, will also be recapped.

Music Listen to and learn the chorus of a well-known wartime song. Use percussion to perform a soundscape graphic score.